

CHALLENGE DANCING'S BASIC CALLS (C-1)

Revised July 7, 2004

Ah So

Alter the Wave

Beaus and Belles Naming Convention

(from all appropriate formations)

Block Formation, such as:

Partner Trade, Partner Tag, Pass Thru, Touch 1/4,
Star Thru, Walk & Dodge, Square Thru, Wheel Thru

Butterfly Formation/Concept, such as:

Circulate, Split Circulate, Walk & Dodge

Cast Back/Cross Cast Back

Chain Reaction (from various formations)

Checkover

Circle By (with fractions)

Concentric Concept, such as:

From starting DPT: Star Thru, Slide Thru,
Pass In/Out, Touch 1/4
From completed DPT: Chase Right, Shakedown
From tidal wave: Recycle, Ah So
From tidal line: Wheel & Deal, Turn & Deal, 1/2 Tag

Counter Rotate

Cross and Turn

Reverse Cross and Turn

Cross By

Cross Chain Thru/Cross Chain and Roll

Cross Extend

Cross Roll to a Wave/Line

Diamond Chain Thru variations:

(Anything) Chain Thru, such as:
Inpoint Triangle Chain Thru
Interlocked Diamond Chain Thru

Dixie Diamond

Dixie Sashay

Flip the Line 1/4, 1/2, 3/4, Full

Follow Thru

Follow Your Neighbor variations:

Chase Your Neighbor, Cross Your Neighbor,

Galaxy Formation/Galaxy Circulate

Interlocked Diamond Formation:

Interlocked Diamond Circulate
Cut/Flip the Interlocked Diamond

Jaywalk

Linear Action

Magic Column Formation/Concept, such as: Circulate,

Split Circulate, Walk & Dodge, Transfer the Column
At C-1, right or left-hand Magic Columns Only

Make Magic

O Formation/Concept, such as:

Circulate, Split Circulate, Walk & Dodge

Pass the Axle/(Anything) the Axle

Percolate

Phantom Formation/Concept, such as:

Couples Circulate, Cross Over Circulate,
Tag the Line, Turn & Deal, Wheel & Deal,
Ferris Wheel, Acey Deucey, Trade the Wave,
Recycle, Ah So, Circulate, Trade Circulate

Press Ahead

(limited to establishing & resolving Blocks, Butterfly &
O's)

Recycle variations:

All 8 Recycle, 2/3 Recycle, Split/Box Recycle

Regroup

Relay the Shadow

Relay the Top

Reverse Explode (from waves)

Rotary Spin

Rotate/Single Rotate

Reverse Rotate/Reverse Single Rotate
(All Rotates at C-1 from squared set only)

Scatter Scoot

Scatter Scoot Chain Thru

Scoot and Little/(Anything) and Little

Scoot and Plenty/(Anything) and Plenty

Scoot and Ramble/(Anything) and Ramble

Shakedown

Siamese Concept

Split Square Thru variations:

Split Square Chain the Top, Split Dixie Style to a Wave
Split Dixie Diamond

Square Chain the Top

Square the Bases

Squeeze

Squeeze the Galaxy/Hourglass

Step and Flip

Step and Fold

Stretch Concept

Such as: Recycle, Ah So, Turn & Deal

Substitute

Swing and Circle 1/4, 1/2, 3/4, Full

Swing the Fractions

Switch the Line

Switch to an Interlocked Diamond

T-Bone Formation, such as: Circulate/Split Circulate, Scoot Back

(Any) Tagging Call Back to a Wave

Flip Back, Tag Back to a Wave, Vertical Tag Back to a Wave

Tally Ho

Tandem Concept, such as: Touch 1/4, Hinge, Scoot Back,

Swing Thru, Walk & Dodge

3 by 2 Acey Deucey

Triangle Formation/Triangle Circulate

Inpoint/Inside/Outpoint/Outside Triangles
Tandem-Based/Wave-Based Triangles

Triple Box Concept, such as:

Circulate, Counter Rotate, Right & Left Thru,
Scoot Back, Shakedown, Touch 1/4, Walk & Dodge, Wheel Thru

Triple Cross

Twist the Line

Twist and (Anything)

Vertical Tag 1/4, 1/2, 3/4, Full

(Anything) to a Wave, such as:

Square Chain Thru to a Wave
Square Chain the Top to a Wave

(Anything) and Weave

Wheel and (Anything)

Reverse Wheel and (Anything)

Wheel Fan Thru

(Anything) the Windmill, such as: Mix the Windmill In

Zing

Dancers at C-1 are expected to be familiar with the Glossary of Modifying Terms, found in the C-1 Definitions. These terms are: Start, Finish, Replace, But, Ignore, Interrupt, Skip, Delete, Prefer, and Left.

The calls on this list were selected by vote of the members of the CALLERLAB Challenge Committee.