

CALLERLAB ADVANCED PROGRAM

Revised August, 2005

A1 PROGRAM

(Anything) and Cross
As Couples Concept
Belles & Beaus (couple facing same direction only)
Cast A Shadow
Chain Reaction (1/4 Tag)
Clover and (Anything)
Cross Clover and (Anything)
Cross Over Circulate
Cross Trail Thru
Cycle And Wheel
Double Star Thru
Ends Bend
Explode and (Anything)
Explode The Line
Fractional Tops
Grand Follow Your Neighbor
Grand Quarter Thru
Grand Three Quarter Thru
Half Breed Thru
Horseshoe Turn
Left Wheel Thru
Lockit
Mix
Pair Off
Partner Hinge
Partner Tag
Pass In
Pass Out
Pass the Sea
Quarter In
Quarter Out
Quarter Thru
Right (Left) Roll to a Wave
Scoot and Dodge
Six-Two Acey-Deucey
Split Square Thru
Square Chain Thru
Step and Slide
Swap Around/Reverse Swap Around
Three Quarter Thru
Transfer the Column
Triple Scoot
Triple Star Thru
Triple Trade
Turn and Deal
Wheel Thru

A2 PROGRAM

All 4 Couples/All 8 Concept such as
All 4 Couples Right & Left Thru, Star Thru, Chase Right, etc.
All 8 Swing Thru, Switch the Wave, Walk and Dodge, Mix
Checkmate the Column
Cut the Hourglass
Diamond Chain Thru
Flip the Hourglass
Hourglass Circulate
In Roll Circulate
Mini-Busy
Motivate
Out Roll Circulate
Pass and Roll
Pass and Roll Your Neighbor
Peel and Trail (from Columns)
Peel and Trail (from Completed DPT)
Recycle (from facing couples)
Remake Family
- Remake
- Grand Remake
- Remake The Thar
Scoot and Weave
Scoot Chain Thru
Single Wheel
Slide
Slip
Slither
Spin the Windmill
Split/Box Counter Rotate
Split/Box Transfer
Split Square Chain Thru
Swing
Switch the Wave
Switch to a Diamond (from Waves Only)
Switch to an Hourglass (from Waves Only)
Trade Circulate (from waves)
Trade Circulate (from 2-faced line)
Trail Off
Transfer and (Anything)
Zig Zag/Zag Zig

In an Advanced Dancing program, dancers are expected to understand the Mainstream, Plus and Advanced calls from most, but not necessarily all, formations, positions and arrangements. Dancers are also expected to understand the concept of calls they dance.

The Preface of the CALLERLAB Advanced Definitions contains important information regarding such rules as Facing Couple Rule; Ocean Wave Rule; Right Shoulder Rule; All Four couples vs. All Eight; Split vs. Box; How dancers are named; Starting Formations; Glossary of Description Terms; etc. All callers that call the Advanced Program should be thoroughly familiar with the Preface and should be able to explain how these rules are used at the Advanced Program to their dancers.

In Advanced dancing, the "left" version of the calls is part of the program even though they are not explicitly listed.

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TEACHING ORDER FOR THE A1 AND A2 PROGRAMS

Revised August, 2005

A1 PROGRAM

Belles & Beaus (couple facing same direction only)
Cross Trail Thru
Triple Trade
Triple Scoot
Grand Follow Your Neighbor
Quarter Thru
Wheel Thru
Turn and Deal (2-faced lines, lines facing out)
Pass In
Chain Reaction (1/4 Tag)
Mix
Lockit
Right (Left) Roll to a Wave
Cast A Shadow
Six-Two Acey-Deucey
Clover and (Anything)
Turn and Deal (ocean waves & other lines)
Quarter In
Cross Over Circulate (2-faced lines)
Partner Tag
Partner Hinge
Horseshoe Turn
Pass the Sea
Split Square Thru
Step and Slide
Transfer the Column
Cross Over Circulate (ocean waves & other lines)
Swap Around
Explode The Line
As Couples Concept
Ends Bend
Pass Out
Square Chain Thru
Scoot and Dodge
Double Star Thru
Left Wheel Thru
(Anything) and Cross
Half Breed Thru
Fractional Tops
Three Quarter Thru
Triple Star Thru
Cycle And Wheel
Grand Quarter Thru
Grand Three Quarter Thru
Quarter Out
Explode and (Anything)
Pair Off
Reverse Swap Around
Cross Clover and (Anything)

A2 PROGRAM

Single Wheel
In Roll Circulate
Slip
Scoot and Weave
Split/Box Counter Rotate
Swing
Trade Circulate (ocean waves)
Motivate
Switch the Wave
Pass and Roll
Scoot Chain Thru
Slide
Recycle (facing couples)
Spin the Windmill
Out Roll Circulate
Switch to a Diamond (ocean waves only)
Hourglass Circulate
Cut the Hourglass
Flip the Hourglass
Pass and Roll Your Neighbor
Trade Circulate (2-faced lines)
Zig Zag/Zag Zig
Checkmate the Column
Mini-Busy
Slither
Trail Off
Remake Family
- Remake
- Grand Remake
- Remake The Thar
Switch to an Hourglass (ocean waves only)
Split/Box Transfer
Split Square Chain Thru
Diamond Chain Thru
Peel and Trail (from Completed DPT)
Peel and Trail (columns)
Transfer and (Anything)
All 4 Couples Concept, such as:
All 4 Couples Right & Left Thru, Star
Thru, Chase Right

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